

EYETRONICS EXPANDS TO CANADA

Satellite Office in Montreal Will Be Followed By Outlets in Toronto and Vancouver

LOS ANGELES, California (September 14, 2007) – Eyetronics, an international provider of high resolution scanning services and animation-ready 3D models for feature films, television, commercials and computer games, has announced that it will expand its operations to Canada. The first satellite office will open in Montreal in September of 2007, with plans to roll out further expansion to Toronto and Vancouver in 2008.

Eyetronics has provided 3D scanning for several feature films lensed in Canada. These include OUTLANDER, THE LAST MIMZY, THE FOUNTAIN, LAND OF THE DEAD, ICE PRINCESS, BLADE: TRINITY, PAYCHECK, FREDDY VS. JASON, CATWOMAN, and BULLETPROOF MONK. Eyetronics is currently in production on a number of new feature film and television projects being shot in Montreal, Toronto and Vancouver.

Eyetronics has also worked on several high profile commercials produced in Canada, including British Telecom and Honda, and has forged relationships with many Canadian game developers. Eyetronics' success in efficiently producing hyper-real 3D scans of more than 1400 Major League players and coaches for games from Sony and 2K Sports generated such new business as scans for Winnipeg-based BioWare's recent, highly innovative game "Mass Effect."

Eyetronics' 3D scanning was also chosen for many of this summer's feature film releases, such as THE INVASION, RUSH HOUR 3, and OCEAN'S 13.

"We have a solid client base in Canada and having our new offices in place over the next twelve months in Montreal, Toronto and Vancouver will provide greater service and convenience for our customers," states Nick Tesi, Vice President of Operations. "And although our systems are extremely mobile and give us the capability to be anywhere in the world within 24 hours or less, the growth of production in Canada demands that we have systems in place at all times."

Eyetronics, known for its unique ability to deliver highly photorealistic scans of all species of animals, has developed powerful new technology capable of producing a full body scan in 90 seconds. The accelerated scan time has been especially appealing to producers of films with large casts of characters. Scan data from Eyetronics' lightweight, portable equipment is processed in the company's proprietary software and exported as fast and accurate 3D models with 4K texture and color data, ready for immediate integration in production pipelines.

About Eyetronics

Eyetronics specializes in high-quality 3D acquisition systems and services that enable faster production of 3D models, animation and visual effects. Its scanning products and

services are used for highly realistic character generation and facial performance capture in feature films, television, commercials and computer games.

Eyetrionics (www.eyetrionics.com) has corporate offices in Leuven, Belgium, and Los Angeles, and recently opened a satellite office in Montreal, Canada. For more information on Eyetrionics 3D scanning services, in North and South America call 1-800-205-9808 or e-mail info-usa@eyetrionics.com; in Europe and Asia, call +32-16-298-343 or e-mail info@eyetrionics.com.

Press contact:

Nick Tesi

Vice President of Operations for Eyetrionics in the U.S.

800-205-9808

info-usa@eyetrionics.com